



1  
00:00:00,790 --> 00:00:07,320

[Music]

2  
00:00:12,859 --> 00:00:09,369

[Applause]

3  
00:00:14,900 --> 00:00:12,869

good morning my name is Tai Casas I'm

4  
00:00:16,400 --> 00:00:14,910

here from Pasadena on behalf of honeybee

5  
00:00:19,189 --> 00:00:16,410

robotics the exploration technologies

6  
00:00:21,589 --> 00:00:19,199

group chrissa's in Greenland so I'm

7  
00:00:23,529 --> 00:00:21,599

doing the talk instead of him so today

8  
00:00:25,490 --> 00:00:23,539

I'm going to be talking to you about a

9  
00:00:28,400 --> 00:00:25,500

conceptual design of a probe for

10  
00:00:30,259 --> 00:00:28,410

penetrating through Europa's crust this

11  
00:00:31,880 --> 00:00:30,269

is an exercise in architecting a

12  
00:00:35,060 --> 00:00:31,890

solution that is just out of reach of

13  
00:00:36,590 --> 00:00:35,070

current technologies and but but those

14

00:00:37,970 --> 00:00:36,600

technologies are just on the horizon so

15

00:00:39,920 --> 00:00:37,980

it allows us to look ahead and sort of

16

00:00:42,170 --> 00:00:39,930

direct our development efforts as we

17

00:00:45,139 --> 00:00:42,180

move forward so here you can see a

18

00:00:47,630 --> 00:00:45,149

section view of this conceptual vehicle

19

00:00:50,900 --> 00:00:47,640

it is literally built around the probe

20

00:00:54,250 --> 00:00:50,910

the probe is a 5 meter long 60

21

00:00:56,540 --> 00:00:54,260

centimeter diameter self-contained

22

00:00:59,470 --> 00:00:56,550

vehicle essentially for going through

23

00:01:02,119 --> 00:00:59,480

the 15 kilometers of ice the fundamental

24

00:01:04,279 --> 00:01:02,129

approach is a thermal mechanical

25

00:01:08,690 --> 00:01:04,289

approach for drilling through the crust

26  
00:01:10,790 --> 00:01:08,700  
of the the crust of the surface so about

27  
00:01:11,990 --> 00:01:10,800  
that crust as you guys all know because

28  
00:01:14,740 --> 00:01:12,000  
you're in the ocean world's technology

29  
00:01:17,419 --> 00:01:14,750  
section there are three different layers

30  
00:01:19,490 --> 00:01:17,429  
the brittle layer the ductile layer and

31  
00:01:21,559 --> 00:01:19,500  
the ocean and while we don't really know

32  
00:01:24,350 --> 00:01:21,569  
how thick the ice is exactly and it

33  
00:01:26,089 --> 00:01:24,360  
varies over the surface we estimate

34  
00:01:27,740 --> 00:01:26,099  
about 15 kilometers although it could be

35  
00:01:30,199 --> 00:01:27,750  
as much as about 40 kilometers thick of

36  
00:01:32,270 --> 00:01:30,209  
ice so there are some considerable

37  
00:01:33,889 --> 00:01:32,280  
challenges with getting through this ice

38  
00:01:35,749 --> 00:01:33,899

crust as you can imagine the first one

39

00:01:38,389 --> 00:01:35,759

being how the heck do you even get

40

00:01:40,070 --> 00:01:38,399

through 15 kilometers of ice I don't

41

00:01:43,219 --> 00:01:40,080

know if I drill long enough to do that

42

00:01:44,839 --> 00:01:43,229

and then also how do you power the probe

43

00:01:46,729 --> 00:01:44,849

as it's going through the ice how do you

44

00:01:48,290 --> 00:01:46,739

make sure that it has energy as it

45

00:01:50,089 --> 00:01:48,300

drills and then finally how do you

46

00:01:51,589 --> 00:01:50,099

communicate with it on its journey so

47

00:01:53,570 --> 00:01:51,599

how do you make sure that you can get

48

00:01:55,609 --> 00:01:53,580

telemetry back and get science back etc

49

00:01:58,430 --> 00:01:55,619

so this talk is going to be focused on

50

00:01:59,869 --> 00:01:58,440

how to penetrate through or a drilling

51  
00:02:03,260 --> 00:01:59,879  
and sampling company so this is sort of

52  
00:02:04,400 --> 00:02:03,270  
our core competency but yeah so let's

53  
00:02:06,199 --> 00:02:04,410  
start with a couple different deep

54  
00:02:08,240 --> 00:02:06,209  
drilling approaches this is a pretty

55  
00:02:10,669 --> 00:02:08,250  
dense chart but I'm gonna have you focus

56  
00:02:12,680 --> 00:02:10,679  
on slush which is obviously the subject

57  
00:02:16,610 --> 00:02:12,690  
of my presentation it combines some of

58  
00:02:19,009 --> 00:02:16,620  
the pros of the two main different types

59  
00:02:20,630 --> 00:02:19,019  
of penetrating through ice mechanical

60  
00:02:21,940 --> 00:02:20,640  
which is drilling like you have at your

61  
00:02:23,260 --> 00:02:21,950  
household drill and thermal

62  
00:02:25,210 --> 00:02:23,270  
which is basically taking something

63  
00:02:29,110 --> 00:02:25,220

super hot and just pushing it through

64

00:02:32,140 --> 00:02:29,120

the ice so the the sort of issues with

65

00:02:33,550 --> 00:02:32,150

thermal of having trouble penetrating

66

00:02:36,220 --> 00:02:33,560

through things that it can't melt

67

00:02:38,740 --> 00:02:36,230

through obviously are of concern because

68

00:02:40,390 --> 00:02:38,750

there are salts in the ice there are

69

00:02:42,729 --> 00:02:40,400

salt layers we may come across like

70

00:02:45,190 --> 00:02:42,739

different sedimentation stuff like that

71

00:02:46,509 --> 00:02:45,200

but it's really robust and it's nice

72

00:02:48,070 --> 00:02:46,519

because you don't have a lot of moving

73

00:02:49,390 --> 00:02:48,080

parts whereas on the mechanical side you

74

00:02:50,589 --> 00:02:49,400

have a lot of moving parts you need

75

00:02:52,119 --> 00:02:50,599

rotary percussive we're talking about

76

00:02:54,479 --> 00:02:52,129

drilling for something like three years

77

00:02:58,839 --> 00:02:54,489

so you need a system that's like pretty

78

00:03:00,729 --> 00:02:58,849

last for a pretty long time and what we

79

00:03:02,350 --> 00:03:00,739

tried to do was take some of the things

80

00:03:04,630 --> 00:03:02,360

from the best of both worlds and combine

81

00:03:06,910 --> 00:03:04,640

them into a single architecture so we

82

00:03:08,890 --> 00:03:06,920

approach this by doing sort of a

83

00:03:11,110 --> 00:03:08,900

scaled-down version of the probe testing

84

00:03:12,789 --> 00:03:11,120

this is a picture of the instrumented

85

00:03:15,280 --> 00:03:12,799

drilling testbed that we use you may

86

00:03:17,170 --> 00:03:15,290

recognize that drill from an early as an

87

00:03:18,280 --> 00:03:17,180

earlier TRL version of the Arad's drill

88

00:03:21,660 --> 00:03:18,290

that's popped up in a couple other

89

00:03:26,500 --> 00:03:21,670

posters around here and essentially we

90

00:03:29,020 --> 00:03:26,510

designed a probe that is about 18 mean

91

00:03:30,940 --> 00:03:29,030

18 inches long the first four inches of

92

00:03:34,330 --> 00:03:30,950

which is a rotating drill bit with an

93

00:03:36,280 --> 00:03:34,340

auger and then the last 14 inches is the

94

00:03:37,599 --> 00:03:36,290

cylinder behind it is on bearing so that

95

00:03:39,340 --> 00:03:37,609

it doesn't rotate through the ice so the

96

00:03:41,620 --> 00:03:39,350

idea is that simulates the sort of

97

00:03:44,800 --> 00:03:41,630

rotating cutting head at the front of

98

00:03:46,390 --> 00:03:44,810

the probe and the stationary body that

99

00:03:48,660 --> 00:03:46,400

holds things like avionics and the

100

00:03:51,280 --> 00:03:48,670

tether and whatnot that follows behind

101  
00:03:52,720 --> 00:03:51,290  
I'm going to show you two videos I just

102  
00:03:53,979 --> 00:03:52,730  
learned that actually I rotated the

103  
00:03:55,960 --> 00:03:53,989  
videos the wrong direction so they're

104  
00:03:59,979 --> 00:03:55,970  
gonna pop up sideways but bear with me

105  
00:04:01,840 --> 00:03:59,989  
here um on the left is a video of yeah

106  
00:04:04,270 --> 00:04:01,850  
that's that's a that's one way of doing

107  
00:04:08,860 --> 00:04:04,280  
it on the left is a video of sloshing

108  
00:04:11,710 --> 00:04:08,870  
through ice at 240 C 240 Kelvin scuse me

109  
00:04:13,089 --> 00:04:11,720  
it is just water ice this is how we sort

110  
00:04:14,530 --> 00:04:13,099  
of did a lot of our baseline tests I'm

111  
00:04:16,870 --> 00:04:14,540  
going to replay that for you and what I

112  
00:04:19,270 --> 00:04:16,880  
want you to know is how watery it is so

113  
00:04:22,029 --> 00:04:19,280

this is sort of a flushing approach that

114

00:04:23,350 --> 00:04:22,039

favors the thermal side of things so

115

00:04:25,300 --> 00:04:23,360

when you're actually melting most of the

116

00:04:27,040 --> 00:04:25,310

chips that you generate this is nice

117

00:04:28,330 --> 00:04:27,050

because it handles the chip transport

118

00:04:30,279 --> 00:04:28,340

issues that you have when you have to

119

00:04:31,570 --> 00:04:30,289

like actively move dried chips from the

120

00:04:33,190 --> 00:04:31,580

front to the back of the probe and

121

00:04:34,630 --> 00:04:33,200

recompress them but it's obviously not

122

00:04:35,220 --> 00:04:34,640

very energy-efficient because you're

123

00:04:36,780 --> 00:04:35,230

just melting

124

00:04:40,680 --> 00:04:36,790

in the same way that you would with a

125

00:04:43,020 --> 00:04:40,690

mel probe so this other video also

126

00:04:45,240 --> 00:04:43,030

sideways is a much better balanced

127

00:04:47,580 --> 00:04:45,250

version of the thermal and mechanical

128

00:04:49,320 --> 00:04:47,590

power so you're only partially melting

129

00:04:50,940 --> 00:04:49,330

the chips so it helps facilitate the

130

00:04:52,410 --> 00:04:50,950

transport along the probe you actually

131

00:04:53,880 --> 00:04:52,420

can take advantage of the environmental

132

00:04:55,290 --> 00:04:53,890

conditions to refreeze to the same

133

00:04:57,330 --> 00:04:55,300

density behind you so you don't get

134

00:04:59,280 --> 00:04:57,340

stuck however you don't use nearly as

135

00:05:02,490 --> 00:04:59,290

much energy to actually get through all

136

00:05:04,320 --> 00:05:02,500

of the all of the material so sort of at

137

00:05:06,630 --> 00:05:04,330

a high level um we wanted to do

138

00:05:07,860 --> 00:05:06,640

apples-to-apples testing saying what is

139

00:05:10,350 --> 00:05:07,870

the difference between just melting

140

00:05:12,810 --> 00:05:10,360

flushing with a more optimized system

141

00:05:14,220 --> 00:05:12,820

and just drilling so you can see the

142

00:05:15,870 --> 00:05:14,230

difference in the kind of chips that we

143

00:05:17,850 --> 00:05:15,880

make on the left you can see the big

144

00:05:19,350 --> 00:05:17,860

puddle of water that comes from just

145

00:05:21,570 --> 00:05:19,360

melting so this was turning on heat on

146

00:05:23,910 --> 00:05:21,580

the drill not rotating in the center is

147

00:05:25,380 --> 00:05:23,920

the combination from a reasonably well

148

00:05:27,960 --> 00:05:25,390

balanced slushing just and on the right

149

00:05:30,300 --> 00:05:27,970

is a pure drilling test so drilling as

150

00:05:31,950 --> 00:05:30,310

you would normally with no he you can

151  
00:05:34,350 --> 00:05:31,960  
see how powdery those cuttings are how

152  
00:05:36,870 --> 00:05:34,360  
they bind up actually that caused us to

153  
00:05:38,400 --> 00:05:36,880  
get stuck only shortly after the probe

154  
00:05:39,840 --> 00:05:38,410  
body entered the ice because we weren't

155  
00:05:41,520 --> 00:05:39,850  
actively transporting chips that's sort

156  
00:05:43,130 --> 00:05:41,530  
of what we anticipated and the problem

157  
00:05:47,190 --> 00:05:43,140  
we're trying to solve with the solution

158  
00:05:50,310 --> 00:05:47,200  
so this is a chart that summarizes the

159  
00:05:52,380 --> 00:05:50,320  
testing that we've done so far so each

160  
00:05:54,240 --> 00:05:52,390  
of these groups of three bars represents

161  
00:05:55,890 --> 00:05:54,250  
a different method the bar on the left

162  
00:05:57,750 --> 00:05:55,900  
is the specific energy which is

163  
00:06:00,180 --> 00:05:57,760

essentially how much energy per cc you

164

00:06:02,460 --> 00:06:00,190

need to excavate some of the ice the bar

165

00:06:04,440 --> 00:06:02,470

in the middle is the power so the power

166

00:06:06,930 --> 00:06:04,450

consumption and then on the right is our

167

00:06:08,790 --> 00:06:06,940

AP or rate of penetration so you can see

168

00:06:10,440 --> 00:06:08,800

that to draw your attention to the

169

00:06:12,120 --> 00:06:10,450

leftmost bars first we're looking at

170

00:06:14,190 --> 00:06:12,130

approximately an order of magnitude

171

00:06:16,830 --> 00:06:14,200

difference between the specific energies

172

00:06:18,450 --> 00:06:16,840

of melting slushing and drilling note

173

00:06:20,130 --> 00:06:18,460

that the y-axis on the left is

174

00:06:22,230 --> 00:06:20,140

logarithmic and the y-axis on the right

175

00:06:25,140 --> 00:06:22,240

is linear it was the best way of

176

00:06:26,010 --> 00:06:25,150

condensing us into one chart so you can

177

00:06:28,710 --> 00:06:26,020

see the sort of order of magnitude

178

00:06:30,330 --> 00:06:28,720

differences in the specific energy but

179

00:06:31,860 --> 00:06:30,340

you also will notice how the power

180

00:06:34,260 --> 00:06:31,870

difference between melting and slushing

181

00:06:36,030 --> 00:06:34,270

really isn't all that different so why

182

00:06:38,190 --> 00:06:36,040

is that how can we have such lower power

183

00:06:39,930 --> 00:06:38,200

I'm coming up such lower energy than we

184

00:06:41,880 --> 00:06:39,940

can that when we're using some more

185

00:06:43,380 --> 00:06:41,890

power it's because we go way faster so

186

00:06:45,270 --> 00:06:43,390

we were penetrating through ice maybe

187

00:06:47,250 --> 00:06:45,280

five to 10 times faster because we have

188

00:06:48,750 --> 00:06:47,260

this active drilling approach so we just

189

00:06:50,850 --> 00:06:48,760

need less energy overall

190

00:06:53,460 --> 00:06:50,860

and you can see that on the right the

191

00:06:55,440 --> 00:06:53,470

drilling specific energy is even lower

192

00:06:57,120 --> 00:06:55,450

by about another order of magnitude and

193

00:06:59,310 --> 00:06:57,130

it's because we can go super super fast

194

00:07:00,960 --> 00:06:59,320

when the whole drill is spinning so when

195

00:07:02,790 --> 00:07:00,970

the whole probe is turning in ice and

196

00:07:05,430 --> 00:07:02,800

excavating chips we can move really

197

00:07:06,870 --> 00:07:05,440

quick but the issue of course is you can

198

00:07:08,520 --> 00:07:06,880

tell by the Asterix next to drilling

199

00:07:10,710 --> 00:07:08,530

the issue of course is that we don't

200

00:07:12,720 --> 00:07:10,720

handle the chips so once you create all

201  
00:07:14,610 --> 00:07:12,730  
this fluffy powder there's like what we

202  
00:07:16,440 --> 00:07:14,620  
call a fluff factor basically how much

203  
00:07:18,810 --> 00:07:16,450  
more the volume of the Powder consumes

204  
00:07:20,850 --> 00:07:18,820  
than the actual bulk material and it's

205  
00:07:23,250 --> 00:07:20,860  
bigger I mean powders fluffier than ice

206  
00:07:24,750 --> 00:07:23,260  
so you need to make sure that behind the

207  
00:07:26,220 --> 00:07:24,760  
probe when these chips move past you

208  
00:07:30,750 --> 00:07:26,230  
your recompressing to the same density

209  
00:07:32,640 --> 00:07:30,760  
or you basically get stuck and so we saw

210  
00:07:35,910 --> 00:07:32,650  
the slushing as a nice sort of balance

211  
00:07:38,190 --> 00:07:35,920  
between both the approaches of thermal

212  
00:07:39,750 --> 00:07:38,200  
and mechanical drilling as well as the

213  
00:07:42,960 --> 00:07:39,760

power consumptions between the two of

214

00:07:44,850 --> 00:07:42,970

them so this is a sort of section view

215

00:07:46,050 --> 00:07:44,860

of the probe at a very high level I'm

216

00:07:49,140 --> 00:07:46,060

just going to point out a couple things

217

00:07:51,870 --> 00:07:49,150

the bottom of the probe in the hot

218

00:07:54,390 --> 00:07:51,880

section is what it is where we have a

219

00:07:57,330 --> 00:07:54,400

killer power reactor baselined for the

220

00:07:58,860 --> 00:07:57,340

baseline for the mission the rear part

221

00:08:00,630 --> 00:07:58,870

where the avionics and tether and

222

00:08:03,480 --> 00:08:00,640

batteries live is cold they're separated

223

00:08:05,940 --> 00:08:03,490

by a radiation shield you can see that

224

00:08:08,310 --> 00:08:05,950

we also have these detachable tether

225

00:08:09,750 --> 00:08:08,320

spools with wireless communication at

226

00:08:13,020 --> 00:08:09,760

the back of the probe so the idea is

227

00:08:14,490 --> 00:08:13,030

that if we come across as we're spooling

228

00:08:16,410 --> 00:08:14,500

out if we come across something like a

229

00:08:18,720 --> 00:08:16,420

water body or whatever we can detach and

230

00:08:20,940 --> 00:08:18,730

use acoustic or RF instead of sorry we

231

00:08:22,620 --> 00:08:20,950

can use acoustic instead of just a

232

00:08:24,750 --> 00:08:22,630

tether to sort of make it across and

233

00:08:26,010 --> 00:08:24,760

that way if we see like shifting of the

234

00:08:27,750 --> 00:08:26,020

ice crust or something like that we can

235

00:08:29,630 --> 00:08:27,760

screw leave a tether where it is use

236

00:08:31,620 --> 00:08:29,640

wireless to jump between two repeaters

237

00:08:33,660 --> 00:08:31,630

but since that's not the point of my

238

00:08:36,570 --> 00:08:33,670

talk right now I'm going to jump into a

239

00:08:37,920 --> 00:08:36,580

little promo video that we made to try

240

00:08:59,430 --> 00:08:37,930

and get people excited about this

241

00:09:22,800 --> 00:09:16,760

[Music]

242

00:09:28,020 --> 00:09:25,950

and then finally the reason I'm up here

243

00:09:30,270 --> 00:09:28,030

and Chris isn't is because he is

244

00:09:32,100 --> 00:09:30,280

currently in Greenland testing a

245

00:09:34,500 --> 00:09:32,110

prototype of the slush system so this is

246

00:09:36,450 --> 00:09:34,510

a version of it that's actually a coring

247

00:09:38,220 --> 00:09:36,460

drill instead of a full slushing so it's

248

00:09:39,810 --> 00:09:38,230

pure mechanical and they're removing the

249

00:09:41,460 --> 00:09:39,820

cores every time they drill down the

250

00:09:43,140 --> 00:09:41,470

certain depth I'm so slightly different

251  
00:09:44,670 --> 00:09:43,150  
architecture but the self-contained

252  
00:09:48,390 --> 00:09:44,680  
probe idea and a lot of the technologies

253  
00:09:50,070 --> 00:09:48,400  
are pretty analogous and they drilled on

254  
00:09:52,200 --> 00:09:50,080  
June 14th actually just the other day

255  
00:09:54,870 --> 00:09:52,210  
they made it down to 111 meters deep in

256  
00:09:57,630 --> 00:09:54,880  
in Greenland ice and this is them on the

257  
00:10:00,180 --> 00:09:57,640  
bottom righthand celebrating with a hot

258  
00:10:04,770 --> 00:10:00,190  
toddy made with some old ice cores so in

259  
00:10:07,470 --> 00:10:04,780  
conclusion so in conclusion there is a

260  
00:10:09,060 --> 00:10:07,480  
bunch of reasons why mechanical and

261  
00:10:11,550 --> 00:10:09,070  
thermal have advantages in terms of

262  
00:10:13,650 --> 00:10:11,560  
robustness and in terms of complexity

263  
00:10:15,450 --> 00:10:13,660

and in terms of the materials that they

264

00:10:18,450 --> 00:10:15,460

can cut through but we really think that

265

00:10:20,550 --> 00:10:18,460

moving forward with slush is a good is a

266

00:10:22,560 --> 00:10:20,560

good is a good high-level approach as we

267

00:10:24,030 --> 00:10:22,570

start to conceptualize what a probe that

268

00:10:27,150 --> 00:10:24,040

would be able to go through 15

269

00:10:29,030 --> 00:10:27,160

kilometers of cryogenic and warm ice on

270

00:10:33,270 --> 00:10:29,040

Europa would actually have to look like

271

00:10:40,920 --> 00:10:33,280

so with that I'd like to open it up to

272

00:10:43,080 --> 00:10:40,930

any questions thanks Dino we've got a

273

00:10:53,490 --> 00:10:43,090

time for a question if you want to come

274

00:10:55,560 --> 00:10:53,500

to the microphone we did it in about I

275

00:11:00,330 --> 00:10:55,570

think it was 5 days from when we started

276

00:11:02,220 --> 00:11:00,340

drilling I don't think they were working

277

00:11:15,850 --> 00:11:02,230

24/7 though so I can't actually tell you

278

00:11:20,090 --> 00:11:18,170

what difference is would it make when

279

00:11:20,420 --> 00:11:20,100

you operate in vacuum this is the bottom

280

00:11:22,490 --> 00:11:20,430

line

281

00:11:24,440 --> 00:11:22,500

ah that's a really good question so at

282

00:11:26,540 --> 00:11:24,450

the surface obviously the whole starting

283

00:11:29,000 --> 00:11:26,550

is of challenge because you sublimate

284

00:11:30,790 --> 00:11:29,010

all everything that you know and on

285

00:11:33,019 --> 00:11:30,800

Europa that would mean that we have to

286

00:11:35,269 --> 00:11:33,029

before we can start slushing and sort of

287

00:11:37,220 --> 00:11:35,279

make taking advantage of this transport

288

00:11:38,840 --> 00:11:37,230

method we would have to get fully buried

289

00:11:40,819 --> 00:11:38,850

and ice so you would have to have the

290

00:11:43,250 --> 00:11:40,829

top of the borehole cpl over us

291

00:11:45,230 --> 00:11:43,260

essentially once we're inside that's a

292

00:11:47,509 --> 00:11:45,240

challenge that we are looking into right

293

00:11:50,240 --> 00:11:47,519

now actually with these slush prototypes

294

00:11:51,530 --> 00:11:50,250

we are trying to figure out do some

295

00:11:53,269 --> 00:11:51,540

testing in our Mars chamber we have this

296

00:11:54,650 --> 00:11:53,279

like cool like five meter chamber and

297

00:11:56,269 --> 00:11:54,660

we're gonna pump it down and see what

298

00:11:57,290 --> 00:11:56,279

happens when you start when you start

299

00:11:58,790 --> 00:11:57,300

drilling there's also a lot of

300

00:12:00,410 --> 00:11:58,800

challenges with a hole starting in terms

301  
00:12:01,519 --> 00:12:00,420  
of thermal management and how you make

302  
00:12:03,139 --> 00:12:01,529  
sure that you're actually directing as

303  
00:12:04,610 --> 00:12:03,149  
much of the heat into the ice as

304  
00:12:09,740 --> 00:12:04,620  
possible instead of just radiating out

305  
00:12:12,290 --> 00:12:09,750  
the sides yeah last question do you need

306  
00:12:14,329 --> 00:12:12,300  
to drill with the gravity vector or can

307  
00:12:16,100 --> 00:12:14,339  
you drill up like to these technology

308  
00:12:22,449 --> 00:12:16,110  
require the weight of the trailer um

309  
00:12:25,310 --> 00:12:22,459  
that's also a very good question so this

310  
00:12:27,500 --> 00:12:25,320  
the technology this technology requires

311  
00:12:31,160 --> 00:12:27,510  
the gravity vector because we don't have

312  
00:12:32,870 --> 00:12:31,170  
active transport in Lachie however these

313  
00:12:34,370 --> 00:12:32,880

anti torque features these anti torque

314

00:12:36,410 --> 00:12:34,380

blades that I talked about that sort of

315

00:12:40,040 --> 00:12:36,420

a counteract the rotational forces of

316

00:12:42,079 --> 00:12:40,050

the auger um can be active as well as

317

00:12:43,910 --> 00:12:42,089

passive and so for example the drill

318

00:12:46,160 --> 00:12:43,920

that we just tested in Greenland has an

319

00:12:48,829 --> 00:12:46,170

active feed stage so while we can't

320

00:12:50,510 --> 00:12:48,839

steer so maybe looping around would be

321

00:12:51,590 --> 00:12:50,520

pretty difficult if we started upside

322

00:12:52,880 --> 00:12:51,600

down there isn't a reason that we

323

00:12:54,769 --> 00:12:52,890

wouldn't be able to just lift ourselves

324

00:12:56,360 --> 00:12:54,779

forward essentially it depends on

325

00:12:59,180 --> 00:12:56,370

whether or not the anti torque features

326

00:13:01,069 --> 00:12:59,190

glide in rails so you're just leaning

327

00:13:02,900 --> 00:13:01,079

forward on the bit or whether or not

328

00:13:04,460 --> 00:13:02,910

you're actually actively engaging with

329

00:13:08,569 --> 00:13:04,470

the borehole walls and stabilizing

330

00:13:11,410 --> 00:13:08,579

yourself to push forward all right let's

331

00:13:12,230 --> 00:13:11,420

think tie for a great presentation